Submitted to Large Project Oversight on 9/19/2024

GENERAL INFORMATION

Program Name: Motor Vehicle (MV) and Driver License (DL) Program

Agency Name: North Dakota Transportation

Project Sponsor: Brad Schaffer
Project Manager: Leila Thompson

PROGRAM DESCRIPTION

During the 2019 Legislative Session North Dakota Department of Transportation (NDDOT) received the funding for a STARS Service Pack Upgrade along with a new DL system which will be called the MV and DL Program. The MV and DL Program frames and drives efforts to succeed in establishing a universal service delivery platform. The program's mission is to achieve and maintain modernized sustainable systems, improve business processes, and offer various opportunities for citizens to consume DL and MV services. The program is comprised of several different projects, which may run simultaneously, or be executed sequentially.

During the June 2020 Emergency Commission meeting NDDOT received CARES Act funding for four projects, of which two were moved under the MV and DL program.

In 2021 North Dakota HB1072 enacted, authorized the North Dakota Department of Transportation to implement a computerized licensing system that allows a licensed motor vehicle operator to provide electronic proof of valid licensing on an electronic communication device.

MV and DL program projects are as follows:

- Drivers License Business Process Improvement Project (Completed March 30, 2020)
- Driver License and Motor Vehicle Mobile Application Project (Completed December 30, 2020)
- Motor Vehicle Upgrade Phase 1 Project (Completed December 30, 2020)
- Licensing Enterprise Gateway Endpoint for North Dakota Project (Completed November 22, 2022)
 - o Motor Vehicle Upgrade Phase 2 Project
 - o Driver License Replacement

The MVU2 and DLSR were combined to create the LEGEND project.

- Digital Driver License System Refresh Project (Completed October 10, 2023)
- Mobile Identity (mID) (In progress and scheduled to end October 27, 2025)

BUSINESS NEEDS AND PROBLEMS

DLBPM:

- 1. NDDOT wants to improve the processing time of the Driver License services and deliverables
 - a. Newer technology would provide for additional growth and enhancements
 - b. The general public will have the assurance that their records are correct and secure
- NDDOT wants to implement the Service Pack Upgrade to the current Motor Vehicle STARS system in the development environment

DLMVMA:

1. NDDOT wants to expand the DL and MV online and kiosk services to a mobile application platform.

MVU1:

- 1. NDDOT wants to implement the Service Pack Upgrade to the current Motor Vehicle STARS system in the development environment
 - a. Implementing the upgrade in the development environment is the first step in the upgrade process

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b. The current version does not allow some processes to be implemented without a service pack

MVU2:

- 1. NDDOT wants to improve the workflow and implement upgrades to the current MV
 - a. The Service Pack Upgrade will bring the STARS system up to date with the latest updates and better workflow in the system
 - b. The current version does not allow some processes to be implemented without a service pack

DDLSR:

- NDDOT wants to have Driver License systems built on modern technology
 - a. The DL system is built on a Mainframe platform, which is considered out-of-date technology, and developers are hard to find, resulting in few options for support
 - b. The Mainframe is going away and there are very few agencies still using it
 - c. The current Driver License system has an interface to Motor Vehicle, and it would be beneficial to have both systems on the same platform and database to create a connection

mID:

1. Ensure DL services are aligned with DOT's modern digital transformation initiative by implementing mobile identity.

PROGRAM/PROJECT FORMAT

Program Start Date: August 1, 2019

Budget Allocation at Time of Initial Start Date: \$22.5 million. Additional allocation: June 2020, NDDOT received \$8,300,000 in CARES Act funding for the DLMVMA and MVU1 & 2 projects.

How Many Projects Expected at Time of Initial Start Date: Four: DLBPM, DLMVMA, MVU1, and LEGEND (MVU2 and DLSR), the DDLSR project was added in 2021, and the mID project was added in 2022.

Project Approach Description: A combination of sequentially and concurrently. The DLBPM project will be initiated first, follow by concurrent execution of DLMVMA and MVU1 through December 30, 2020, and DLSR and MVU2 executed together as the Licensing Enterprise Gateway Endpoint for North Dakota (LEGEND) project through November 23, 2022, and DDLSR will be executed concurrently with the LEGEND project until November 23, 2022

Estimated End Date for All Phases Known at Time of Initial Start Date: DLBPM ended 3/30/2020, DLMVMA end date is 12/30/2020, MVU1 end date is 12/30/2020, LEGEND: DLSR and MVU2 end date is 11/23/2022. DDLSR added in 2021 and has an end date of 10/10/2023, mID added in 2022 and has an end date of 10/27/2025.

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PROGRAM/PROJECT ROAD MAP

The program road map shows the high-level plan or vision for the program/projects/phases. It is intended to offer a picture of the lifespan of all the effort that is expected to be required to achieve the business objectives.

| Project/ Phase Title | Scope Statement | Estimated Months Duration | Estimated Budget |
|----------------------|---|---------------------------------|------------------|
| DLBPM | Business analysis of current business processes, desired future state, and requirements for the procurement. | 6 months | \$240,000 |
| DLMVMA | NDDOT mobile app is intended to offer customers another channel to consume DMV unified services by offering seamless and familiar user experiences. The mobile app will improve the customers' ability to quickly access DMV content, services, and reduce the need to visit a physical DMV office. | 6 months | \$487,300 |
| MVU 1 | This project will deliver phase 1 of an upgraded Motor Vehicle system based on the current version of the core FAST product, V12. The project will deliver the installation of the base configuration in the development environment be completed by December 2020. | 6 months | \$6,115,000 |
| LEGEND | This project will deliver a new DL system built on a current, sustainable technology platform and an upgraded MV system based on the current version of the core FAST product, V12 in the production environment. | 23 months | \$20,533,432 |
| DDLSR | The DDLSR project will deliver the new DDLS by June 26, 2023, and the entire project will be completed by October 13, 2023. | 25 months | \$580,000 |
| mID | The mID project will deliver a computerized licensing system that allows a licensed motor vehicle operator to provide electronic proof of valid licensing on an electric communication device. | 11 Months | \$1,000,000 |
| | Progra | am total budget: | \$28,855,732 |

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PROJECT BASELINES

The baselines below are entered for only those projects or phases that have been planned. At the completion of a project or phase a new planning effort will occur to baseline the next project/phase and any known actual finish dates and costs for completed projects/phases will be recorded. The iterative report will be submitted again with the new information.

| Project/ Phase | Program/ Project Start Date | Baseline Execution Start Date | Baseline End Date | Baseline Budget | Actual Finish Date | Schedu le Varianc e | Actual Cost | Cost Variance |
|-------------------|-----------------------------------|-------------------------------------|----------------------|--------------------|--------------------------|------------------------------|-----------------|----------------|
| DLBPM | 10/16/2020 | 01/27/2020 | 03/27/2020 | \$240,000 | 03/30/2020 | 0 | \$216,349.50 | 0.01 |
| DLMVMA | 06/19/2020 | 10/21/2020 | 12/30/2020 | \$248,449 | 12/23/2020 | -0.02 | \$384,935.73 | 0.21 |
| MVU1 | 06/19/2020 | 10/21/2020 | 12/30/2020 | \$3,115,000 | 12/23/2020 | -0.02 | \$6,042,873.00 | 0.01 |
| LEGEND | 03/2/2020 | 11/30/2020 | 11/23/2022 | \$20,533,432 | 11/22/2023 | 0 | \$20,181,604.03 | 0.01 |
| DDLSR | 08/2/2022 | 07/1/2022 | 09/18/2023 | \$580,000 | 10/10/2023 | 0.03 | \$306,242.44 | (\$273,757.56) |
| mID | 09/01/2022 | 9/20/2024 | 10/27/2025 | \$412,500.00 | TBD | TBD | TBD | TBD |

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OBJECTIVES

| Project/ Phase | Business Objective | Measurement Description | Met/ Not Met | Measurement Outcome |
|-------------------|--|--|----------------------------|---|
| DLBPM | Reduce training time for new system users by 60 hours. Currently, a new system user goes through 160 hours of system training. | Within 6 months of system implementation, the system trainers will be surveyed to determine how many hours of system training is required for new system users. | 1. Met | From the business process prospective, the delivery of the current state business process model provided an immediate reduction in hours required to train new staff. Once the new DL system is implemented, including integration of the future state business process models, the DL program will achieve a greater reduction in hours required to train new DL staff. |
| | 2. The new DL system will require streamlining work processes and allow for stopping and starting work at any point in the process. | 2. After User acceptance testing, testers will be surveyed to determine whether their work process has been improved and their processing time has been reduced. | 2. Met | Several "quick win" process improvements were implemented that streamlined work processes, resulting in a savings of approximately 12 efficiency hours per week. |
| | Simplify some process time of certain tasks and how the system flows. | 3. Within 6 months of system implementation, MV users will be surveyed to determine if the new process is saving time. | 3. Met | This project set the foundation for achieving this business objective with the implementation of the new DL system. |
| DLMVMA | 1. It's critical that the NDDOT remain agile to meet customers' demand for more convenience and accessible DMV services. 2. Provide accessibility across iOS and Android devices. 3. Provide diversion of human-contact services at unified DMV offices. | After implementation, staff and customers will be able to access services offered online through the mobile app platform. Within 6 months of system implementation MV and DL customers will be surveyed to determine if the new mobile app is more convenient. Within 6 months of system implementation, DMV staff will be surveyed to determine if there is decrease in the number of ND citizens visiting DMV offices. | 1. Met 2. Met 3. Met | The mobile application is available for download from the Google and Apple app stores. The outcome of this objective will be determined 6 months after implementation in the production environment. The outcome of this objective will be determined 6 months after implementation in the production environment. |

| MVU1 | 1. | To upgrade the MV system by December 16, 2020 in the development environment with the Base Configuration. | 1. | The MV upgrade will be at least 50% completed at the start of phase 2. | Ī | Met | 1. | The update to the MV system is at least 50% completed. |
|--------|----|---|----|---|----|-----|----|---|
| LEGEND | 1. | Procure a driver license system built on a current, sustainable technology platform. | 1. | During the procurement phase of the project, NDIT architects will be invited to review the technical solution. They will be asked to consider features such as: database structure, support options, compliance with State standards, system architecture, scalability, etc. When surveyed, the architects will identify the proposed solution as a sustainable technology platform. The system will also be positioned for future needs such as a single identity integration. | 1. | Met | 1. | NDDOT has a new system that is less complicated to support and maintain and allows for growth for future state initiatives. |
| | 2. | The system will be user intuitive, which will decrease errors, and have audit tracking to assist in determining any functional issues. NDDOT will spend 80% less time troubleshooting system issues. | 2. | Within 6 months of system implementation, WMS reports will be evaluated to determine time spent on resolving issues and errors prior to system implementation and post implementation. | 2. | Met | 2. | The time required to resolve WMS report issues and errors has been significantly reduced |
| | 3. | The system will include advanced ad hoc reporting capability with minimal skillset required to generate reports. | 3. | Within 2 months of system implementation, users will be able to generate needed reports to retrieve information without IT support. | 3. | Met | 3. | Users can generate needed reports without IT support. |
| | 4. | User manuals and troubleshooting hints will be built into the system processing workflow. | 4. | After User acceptance testing, testers will be surveyed to determine how well the system help answered their questions as they were processing test scripts. | 4. | Met | 4. | The system sufficiently helped answered user questions. |
| | 5. | The new system will be easy to maintain and support. | 5. | Within 4 months of system implementation, IT support staff will be surveyed to determine their comfort level with implementing enhancements and or changes. | 5. | Met | 5. | IT support staff average comfort level is medium due to this being a new system. |

| 6. | Allow customers to have real-time interfaces through webservices. | 6. | All services and inquiries are available 24/7 | 6. | Met | 6. | Outside entities have information they need anytime |
|----|---|----|---|----|-----|----|--|
| 7. | Simplify some process time of certain MV tasks and how the system flows. | 7. | Within 6 months of system implementation, MV users will be surveyed to determine if the new process is saving time. | 7. | Met | 7. | The new system has increased efficiency in business processes. |
| 8. | Reduce training time for new system users by 60 hours. Currently, a new system user goes through 160 hours of system training. | 8. | Within 6 months of system implementation, the system trainers will be surveyed to determine how many hours of system training is required for new system users. | 8. | Met | 8. | The new system has resulted in increased efficiency. |
| 9. | The new DL system will require streamlining work processes and allow for stopping and starting work at any point in the process | 9. | After User acceptance testing, testers will be surveyed to determine whether their work process has been improved and their processing time has been reduced | 9. | Met | 9. | Outside entities have information they need anytime. |

| DDLSR | 1. | Procure a DDLS system with turn-key "instant issue" that built on a sustainable technology platform available in the market. | 1. | During the procurement phase of the project, NDIT architects will be invited to review the technical solution. They will be asked to consider features such as: database structure, support options, compliance with State standards, system architecture, scalability, etc. When surveyed, the architects will identify the proposed solution as a sustainable | | Met | 1. | NDDOT has a new system that is less complicated to support and maintain and allows for growth for future state initiatives. |
|-------|----|--|----|---|----|----------------------------------|----|---|
| | 2. | The new system will be easy to maintain and reduce downtime due to maintenance. | 2. | technology platform. Within 6 months of implementation, NDDOT will survey staff to get feedback and recommendations on system performance. | 2. | Planned to be met in 6 months | 2. | |
| | 3. | Decrease card issuance processing time with simplification and automation of specific tasks. | 3. | Within 6 months of implementation, NDDOT will survey staff and customers to get feedback and recommendations on the license issuance process. The survey questions will focus on specific parts of the staff and customer experience. | 3. | Met | 3. | Less clicks to get to the card, now collect sponsorship information (improved paper process), to name a few. |
| | 4. | Implement driver license issuance processes easily, and quicker. | 4. | Within 6 months of implementation, NDDOT will survey staff and customers to get feedback and recommendations on the license issuance process. The survey questions will focus on specific parts of the staff and customer experience. | 4. | Planned to be met in 6 months | 4. | |
| | 5. | Enhance fraud prevention to ensure the integrity of North Dakota DL and ID cards. | 5. | The new card design will comply with AAMVA card design standards and Real ID regulations. | 5. | Met | 5. | The new card complies with AAMVA card design standards and Real ID regulations. |
| mID | 1. | To reduce the risk of losing your physical verification. DL and/or ID. | 1. | Ninety days after implementation a report will be generated by the division showing the | | | | |

| | number of duplicates processed in office compared to through the digital wallet. Our expectation is that there will be a 1% reduction in in office duplicate transactions. |
|--|--|
| Use of a digital wallet to manage some DL and identification card services | 2. Sixty days after each digital wallet's go live, we expect an .05% reduction in in office address changes. |
| Enhance DL and identification card security and identity theft prevention | 3. Immediately upon digital wallet registration, 642,000 ND DL and ID card holders will have the ability to share only necessary information for identity and age verification and TSA checks. |
| Provide customers with contactless identification verification | 4. 642,000 current DL and identification card holders will have access to register their DL or ID in digital wallet. |

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POST-IMPLEMENTATION REPORT

Post-Implementation Reports are to be performed after each project or phase is completed. A "PIR" is a process that utilizes surveys and meetings to determine what happened in the project/phase and identifies actions for improvement going forward. Typical PIR findings include, "What did we do well?" "What did we learn?" "What should we do differently next time?"

Project/ Phase

Lesson Learned, Success Story, Idea for Next Time, Etc.

BPM

Lessons Learned:

- 1. Identify all SME's up-front and have more smaller working sessions for business process modeling activities
- 2. Caution should be taken when project phases are in motion concurrently, to facilitate setting all stakeholder expectations earlier on
- 3. Schedule meetings at times that work well for teams to mitigate taking an overabundance of time
- 4. Maintain communication across project teams to ensure flexible in scheduling when conflicts arise
- 5. It is important to have buy-in across the team during the project and continuing forward
- 6. Ensure all impacted stakeholders participate in working sessions to provide feedback and develop the best future state
- 7. Implementing interim review of deliverables prior to final submittal reduced
- 8. Having documented and defined processes is a win for on-boarding of new employees and knowledge transfer/transition
- 9. Look for quick wins that can be implement with not cost and minimal time and that results in efficiency and/or direct cost savings
- 10. Ensure new stakeholders are brought up to date on the project to set expectations

What went well:

- 1. Great engagement level from the business units
- 2. The value in getting all impacted parties on processes in the same room to create clarity on current processes but also be able to develop the best future states
- 3. Great collaboration and working relationship across teams through the project
- 4. Team is continuing to bring up new ideas for improvement
- 5. Team felt comfortable in meetings so that they felt they could speak up with ideas and new ways of doing things
- 6. Good open discussions across the team
- 7. Implemented/utilized NDVIEW on a new project without too much difficulty

Challenges:

1. Membership of the ESC was very fluid throughout the project

Major Accomplishments:

- 1. Documented over 120 processes with current state maps
- 2. Laid out an achievable future state that creates efficiencies internally and improves the overall customer experience
- 3. Discussions brought forward opportunities that were not known by the entire team prior to the discussion
- 4. Implementation of quick wins to get immediate benefits
 - o 10-12 quick wins already implemented

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|-------------------|--|
| Project/ Phase | Lesson Learned, Success Story, Idea for Next Time, Etc. |
| | 5. Ability of DOT team to provide interim review/feedback before final reviews 6. Buy-in across the team during the project and continuing forward 7. Proved out benefit of process improvement projects and paved path for future projects |
| | 8. Improved understanding amongst the different Drivers License divisions |
| DLMVMA | Lessons Learned: |
| | Ensure communication flows in accordance with project organization and governance structure. |
| | Making sure everyone is involved in demos to executive management. |
| | One of my lessons learned was to cover all areas in the planning phase. We tried to reach out to different areas and cover everything, but security for instance was not as involved as they maybe should have been, and I know in future projects this will be in the back of my mind. I do think this was caused just due to the very tight schedule. |
| | Ensure external dependencies are aware of testing being performed, if possible. |
| | Flexible schedules between State and Prominent project participants at all touchpoints. |
| | Great collaboration and working relationships across teams mitigated the initially identified project risks. |
| | |
| | What didn't go well: |
| | Prominent team was delayed in gaining access to the State's test environment. The State's Security team was There were only a couple of events that occurred that were not identified prior and those were due to the tight schedule of this whole project and they were handled excellent when they come up. |
| | Testing of one feature was briefly delayed due to failed change address validation service. |
| | Although, the State responded promptly, Prominent would have preferred the ability to reset test data to mitigate minor delays in testing. |
| | What went well: |
| | This project was a great success considering the amount of work and the timelines it has been delivered |
| | perfectly. |
| | The team did a great job delivering a successful project under tight timelines. This project was a great success considering the amount of work and the timelines it has been delivered |
| | perfectly. |
| | Excellent communication |
| | Fast email responses |
| | Success stories: |
| | The app stores' approval of the mobile application was much quick than expected. |
| | The teams did a great job delivering a successful project under tight timelines. |
| | All parties involved were excellent to work with. |
| | Mobile app performs as expected. |
| | ND DOT better positioned to meet customers' demand for more convenience and accessible DMV services, as well as provide accessibility across iOS and Android devices and diversion of human-contact services at unified DMV offices. |
| | I honestly believe the overall project is one big success story and I cannot say enough about Leila and how she kept on top of everything. I will be honest coming into this and how the project started off I was pretty nervous about delivering, but Leila kept everything on track and anything myself or team asked for she took care of and quickly. |

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Project/ Phase

Lesson Learned, Success Story, Idea for Next Time, Etc.

MVU1

Lessons Learned:

- Ensure to involve infrastructure and hardware teams early to ensure the timeliest delivery of hardware. Be
 prepared to deliver to those teams' hardware requirements to minimize delays having to gather additional
 information.
- 2. Be sure to communicate with the production support business folks' clear expectations of scope and timeliness of production changes during the project.
- 3. Basic methodology used, was brought in after project started but was easily brought into the loop.
- 4. Early stakeholder support and engagement contributed to the project's success.
- 5. Early review and demos of the deliverables decreased review and acceptance timeframe

What went wrong:

1. None

What Went Right:

- 1. Thought this project went very well.
- 2. Overall, everyone did a nice job.
- 3. This project was very well run and executed.
- 4. If you read the SOW, you can go line by line on each of the deliverables and check off that it has been completed.
- 5. The development environment has been up and stable for a few weeks now and developers are able to do development without worry of encountering needless errors.
- 6. While there's still plenty to do, there has been good progress made given the limited timeframe.
- 7. This project has gone very smooth and successful.

Success Stories:

- 1. Under tight timelines, we were able to deliver the first phase of the project successfully.
- 2. Completion of the deliverables in Phase 1 positions the agency well for continued development into Phase 2 and Driver License
- 3. Completing these preparation items early allows the team to jump right into the coming projects.
- 4. The base configuration demos went extremely well, and there definitely seemed to be excitement from DOT staff about what is to come.
- 5. Communication is timely and relevant allowing stakeholders to remain engaged and involved.
- 6. Prompt responses from both teams and flexibility in schedules resulted in the project being a head of schedule.
- 7. The project was managed, executed and monitored very well.

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LEGEND

Driver License

Lessons Learned:

- 1. As a member of the training team however, there were SOOOO many last-minute changes that the training we created in the beginning became obsolete by the time rollout came around. It would have been nice to have started sooner and found the issues and resolved them sooner.
- 2. I feel as though rollout should have been pushed back an additional 2-3 months. There were just so many unresolved issues and work arounds that had to be created to "make it work". I feel like that caused a bit more hesitancy and reluctance to accepting the program with the examiners.
- 3. It was fun to see a team come together and work towards one common goal. This project was years in the making, and everyone involved stepped up to the challenge and did a remarkable job.
- 4. I will miss the Fasties as they start to go.
- 5. I am pleased with every aspect of the LEGEND system.
- 6. I think more separation between Driver Control and Issuance from the beginning would have been beneficial. I do believe Driver Control was highly underestimated and treated as a small extension of Issuance for most of the process which led to a lot more issues towards the end. On a positive note, all of the FASTies were absolutely wonderful to work with, a great experience over all!

What went wrong:

- 1. As a trainer added toward the end of the project, I felt that I was in the dark with some of the information (particularly things that were discussed in definition meetings). As a regular examiner (not supervisor, team lead, or director) I felt that I could have offered additional insight into the every practicality of certain processes that were overlooked by the staff who were in the definition meetings as they do not deal with the day-in-day-out monotony that examiners do.
- 2. The difficult part of the project in some cases was having some staff remote and not in person. On a major project like this one it is nice to have team members in person for certain phases of the project
- 3. I would send people out to the travel sites earlier to give them guidance on starting the training for the new system.
- 4. Better communication about decisions made during conversion that would effect our day to day work post roll-out. There were many things that came up during rollout that our teams were unaware of, and basically had to figure out. More consideration of users concerns and ideas, at some points it seemed ignored. Continuation of "parking lots" or similar meetings, maybe just less often. After those ended, it was hard to follow up on certain tickets/SQRs.
- 5. Early notification of the new LEGEND financial business processes and testing of the AAMVA interface earlier and longer.

What went right:

- 1. I thought everything went very well with how much of a change there was. There were/are some hiccups, but they are being worked on and it will all be worth it.
- 2. Implementation and launch went incredibly smooth.
- 3. We met the rollout deadline!
- 4. Overall, I feel as though most everything went well.
- Driver License staff put a lot of extra time to make this project successful. Decision makers such as Brad Schaffer were readily accessible and able to make decisions quickly which helped keep things moving forward.
- 6. The Teamwork!
- I really like all the team leads and FAST staff. You knew who to go for to ask about a problem. They were very courteous and listened thoroughly to our problems. I never once felt like I was asking a dumb question.
- 8. The collaboration between, vendor, agency, and NDIT I thought went very well.
- 9. FAST was very present and had many resources for help.
- 10. The training and how easy it was to get questions answered. I was very impressed on how the transition was
- 11. Teamwork, leadership support and production implementation.
- 12. The project was managed and organized very well

Success Story:

1. The Training was very thorough and specific to our needs. All Fast divisions worked together with NDDOT to reach common goals and solutions.

Motor Vehicle Phase II

Lessons Learned:

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Lesson Learned, Success Story, Idea for Next Time, Etc.

- 1. In the next project I would emphasis the "definition" meetings a bit more in the beginning. FAST stuck really hard to what was "defined" in these meetings. I think the project was so new that we may not have known the impact of some of the decisions that were made early on. I also would be a bit more flexible with these definitions changing. When team members use "it was defined that way" in meetings it causes friction with not only FAST and the state, but within state employees as well.
- 2. I think it also took to many between management to get both parties working well together, both sides could have maybe established better expectations for the project early.

What went wrong:

- 1. Pick a date that would not interfere with popular family holidays. This time was during Mother's Day.
- 2. Better ensure that MV staff were aware that this particular upgrade would be less like-for-like than a normal upgrade.
- 3. I think that in the heat of testing FAST could have done a better job working all angles of the SQR before it was sent back for retest. We had multiple times where the solution did not change, and we were asked to retest. Also, we had everything tested by two testers. I think the items should have been pulled from everyone if a failure occurred.

What went right:

- 1. The stabilization period went very smoothly.
- 2. Involvement in the project by all stakeholders. Ensuring that nobody was left out, that stakeholders had a say.
- 3. overall teamwork. Response time was great for the most part

Success Story:

1. I think in the end the state and FAST both celebrated some victories. I think in the end FAST stuck close to core, and the state got the product that they deserved.

| Project/ Phase | Lesson Learned, Success Story, Idea for Next Tir | | | | | | |
|-------------------|--|---|--|--|--|--|--|
| DDLSR | What Went Wrong: | Lesson Learned: | | | | | |
| | One thing that struggled was the setup of the servers and the firewall. | This should have been started 3-4 months before we were scheduled to need them. Also, it would have been nice to have a better training process at the beginning. Items that we were going to use were not trained on. | | | | | |
| | Products shouldn't have been shipped in advance. | 2. They should have been delivered by Idemia when they implemented each office. We had issues of incorrect laminates being used before rollout. We found out after that many examiners did not watch the training videos that were made so there should be some tracking of that on a future project similar to this. | | | | | |
| | I'm not sure the rushed rollout was in our best interest. | I feel that the delays in dates were excessive and then the testing and rollout was full speed ahead and that caused many issues that became extremely time consuming. | | | | | |
| | Data conversion and migration started too late in the project. | This impacted the schedule, specifically the project end date, and support staff schedules. Data conversion and migration of historical data 3 months sooner. | | | | | |
| | 5. Development delays were not communicated in a timely manner. | 5. Development delays were not communicated in a timely manner. This impacted tasks, milestones and deliverables completion dates; resource schedules, and increased the number of change requests to realign the project schedule with reality. | | | | | |
| | 6. There needs to be a larger push to get the customer involved in the information gathering portion. | 6. I feel there were many things missed because the customer was agreeing with what the integrator was suggesting and did not get questioned until integration time. | | | | | |
| | Server sizing and migration needed more questions asked and answered by both sides before integration. | 7. I feel there was too much compartmentalizing of tasks on both sides that made it harder for teams on both sides to catch up and assist with the resolution. | | | | | |
| | 8. Analysis of the project occurred late in the timeline. | 8. On Idemia side, more thorough analysis of project earlier in the timeline. | | | | | |
| | 9. Teamwork in resolving issues. | 9. Whenever issues were encountered during the project, timely communication between business stakeholders PM, and technical resources (both ND and IDEMIA) was essential in resolving those issues quickly. | | | | | |
| | Delaying infrastructure setup presented a larger risk than previously identified. | Redesigning networking requests into a chart, instead of a diagram, will provide an easier to digest request for future projects. | | | | | |

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| Project/ Phase | Lesson Learned, Success Story, Idea for Next Ti | me, Etc. |
|-------------------|--|---|
| | 11. Some UAT issues were reported and resolved in a new deployment. However, retesting revealed the issue had not been resolved. | 11. IDEMIA need an internal QA process to verify an issue has been resolved in the new build prior to deployment and engaging the users in retesting. |
| | 12. Inadequate planning of tasks/milestones/deliverables resulted in project delays. | 12. Many tasks were overpromised and failed to be delivered on time due to being underestimated. |
| mID | | |

COST BENEFIT ANALYSIS

TBD

| KEY CON | STRAINTS AND/OR RISKS |
|---------|--|
| DLBPM | Cost, schedule, scope, and quality are often in conflict during projects. The sponsor elected to prioritize as follows: 1. Quality 2. Cost 3. Schedule 4. Scope |
| DLMVMA | The budget is constrained to the CARES Act Funding. Deliverables must be completed and invoiced by December 16, 2020. All invoices must be paid by December 30, 2020. Cost, schedule, scope, and quality are often in conflict during projects. The sponsor elected to prioritize as follows: Quality Schedule Scope Cost |
| MVU1 | The budget is constrained to the CARES Act Funding. Deliverables must be completed and invoiced by December 16, 2020. All invoices must be paid by December 30, 2020. Cost, schedule, scope, and quality are often in conflict during projects. The sponsor elected to prioritize as follows: Quality Schedule Scope Cost |
| LEGEND | Cost, schedule, scope, and quality are often in conflict during projects. The sponsor elected to prioritize as follows: 1. Schedule 2. Cost 3. Scope 4. Quality |
| DDLSR | Cost, schedule, scope, and quality are often in conflict during projects. The sponsor elected to prioritize as follows: 5. Schedule 6. Cost 7. Scope 8. Quality |
| mID | Cost, schedule, scope, and quality are often in conflict during projects. The sponsor elected to prioritize as follows: 1. Schedule 2. Cost 3. Scope 4. Quality |